

Fixing defects in integrity constraints via constraint mutation

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Abstract. Defining appropriate integrity constraints (ICs) for the domain model of a software system is a complex and error-prone task. Both over-constraining or under-constraining the information base are undesirable. In this paper, we consider a systematic approach to explore the most suitable ICs for a software system. The inputs of this approach are an initial tentative set of ICs described in OCL (Object Constraint Language) plus a sample information base which is incorrectly forbidden (allowed) by them. Then, this method generates candidate weaker (stronger) versions of the ICs by mutating them in an structured way. Modelers can then replace the original defective set with the alternative versions to improve the quality of the domain model.

1 Introduction

The design of the domain model of a software system is a complex process. A key activity within this process is the definition of the *integrity constraints* (IC) that restrict the information base (IB), the set of objects and links that can instantiate the model, to take into account the well-formedness rules of the particular domain and the business rules. These constraints can be described, for instance, as invariants written in the Object Constraint Language³ (OCL).

ICs are in charge of making sure that the information base is both *valid* and *complete* [23] at all times. Therefore, the correctness of the ICs plays a major role in the quality of the overall software system. Indeed, incorrect ICs may cause a valid information base to be labeled as invalid, or vice-versa. Faulty ICs may arise due to a modeler oversight during the *initial blank-slate design* of a domain model. They may also occur during an *iterative* or *example-driven design*, where tentative designs are refined as more information is gained through examples [3]. Moreover, they may also be caused by the *evolution* of the software system, due to changes in the domain or the business rules.

Some errors in the definition of the ICs can be fixed by looking at the constraint themselves and/or their interrelationships, e.g. syntactical or consistency errors [13]. A more complex scenario arises when the constraint is apparently correct (or at least *satisfiable*) but fails to faithfully represent the modeler's intent. In particular, it may happen that the IC is almost correct but is *too restrictive*

³ <http://www.omg.org/spec/OCL/2.4/>

or *too lax*, in the sense that it forbids (allows) valid (invalid) configurations of the information base. These are the kind of faulty constraints we focus on.

Fixing an incorrect IC is an error-prone process in itself, as modelers may accidentally introduce new errors during the fix. For instance, it may be relevant to ensure that fixing an invariant which is too restrictive makes it more lax, without forbidding new configurations unintendedly. Thus, it is desirable to provide methods and tools that can support modelers in this process.

In this sense, this paper proposes a method to *fix* integrity constraints that are found to be too restrictive or too lax. The method requires two inputs: the current candidate IC and the information base where this IC has an undesired behavior. We will assume that the IC is expressed as an OCL invariant, but the process can be easily generalized to other similar declarative constraint languages. Then, the method explores alternative ICs by mutating the original constraint. A systematic procedure is used to generate mutants, which ensures that generated ICs are stronger than the original (or weaker, depending on the goal) and that the strongest (weakest) among them can be selected. In this way, it differs from other works that perform OCL mutation, e.g. for testing purposes.

Paper organization The remainder of the paper is organized as follows. Section 2 describes related work. Then, Section 3 describes the method for generating weaker/stronger ICs followed by a discussion on its applicability, scalability and limitations in Section 4. Finally, Section 5 concludes.

2 Related work

Verification and validation of integrity constraints. Many works check the consistency of ICs written in OCL [13], e.g. among others the USE environment [12, 19]. If they are consistent, a sample valid information base is computed. Otherwise, some methods compute a (minimal) subset of inconsistent constraints, e.g. using unsatisfiable cores [26] or Max-SAT solvers [28]. In order to gain a better understanding of the model, it is also possible to identify which parts of a valid information base are “mandatory” and which parts can be modified without violating the ICs [21]. In contrast, rather than detecting and understanding errors, our method aims at *fixing* incorrect constraints.

Integrity constraint mining. Several works have considered the automatic inference of the integrity constraints of a software system [9, 11]. These approaches start from a collection of example and counterexample IBs. Initial candidate invariants are generated by using patterns or templates that represent frequent or likely invariants [9, 11]. From these initial candidates, new invariants can be discovered through search, e.g. using *genetic algorithms* [11].

These works follow the *inductive learning* paradigm: infer general rules from a limited set of observations. They are related to our approach as (a) they generate candidate invariants for a software system and (b) one of them [11] uses mutation to generate new candidates. However, our approach differs from these methods in several ways:

- It is not restricted to specific constraint patterns.
- It can take advantage of existing knowledge about the integrity constraints.
- Its goal is more precise: fixing over- or under-constrained integrity constraints, rather than inferring the entire set of integrity constraints.
- It certifies that the fixed invariants are stronger (weaker) than the originals.
- It only requires a single information base to operate, rather than a (large) collection of annotated examples and counterexamples. Generating or labeling those examples may be time-consuming and error prone.

In the database domain, [10] infers ICs from the tuples in a database. Only a restricted subset of relational algebra constraints is supported: quantified formulas, which are a central part of OCL, are not allowed. Another strategy is considering tuples that violate ICs as *exceptions* that must be handled separately, rather than errors that need to be fixed. Fixes of the form “*if exception then special-case else integrity-constraint*” are studied in [5]. Finally, [22] considers the problem of fixing integrity constraints when a *deviation*, e.g. an inconsistent instance, is found. However, it requires a human expert to provide a list of candidate fixes, while this paper proposes these fixes automatically.

Domain knowledge acquisition. Several works aim at helping the modeler capture prior domain knowledge in the form of integrity constraints. For example, [2] proposes an interactive dialog with the modeler, through the use of examples, to infer simple integrity constraints, e.g. cardinalities or key constraints. [16] considers an iterative process that generates candidate databases according to different integrity constraints to help the modeler select the most suitable ones.

Mutation testing. Mutation testing [18] is a white-box testing technique which studies the correctness of a piece of software by introducing small changes called *mutations*. The ability of a test case or test suite to detect mutants can be used as an indicator of its coverage and quality.

In the context of OCL, several catalogs of mutation operators for mutation testing of UML class diagrams or sequence diagrams have been defined [1,15,27]. While the operators proposed in the literature are similar in spirit to the ones discussed in this paper, there are two key differences with our approach:

- The goal of the analysis (finding *defects* through testing versus finding *candidate fixes* for those defects)
- The way mutation operators are applied (randomly versus systematically)

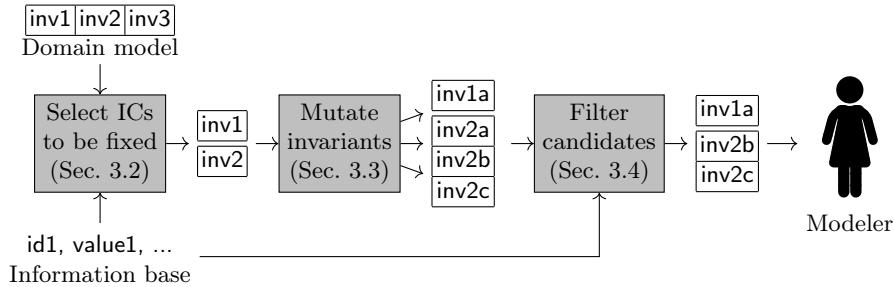
Automatic software repair. *Automatic program repair*, e.g. [20, 25], aims to compute fixes for errors in imperative programs without human intervention. Candidate fixes can be generated using patterns, *genetic algorithms* or SMT solvers. However, even methods that specifically target errors in conditional statements [29] are not suitable in this context: a test suite including positive examples is required as input (rather than a single negative example) and the correctness of the fix is only assured with respect to the test suite (rather than assuring that the fix is a weaker or stronger constraint in general).

In the database domain, [14] targets incorrect SELECT statements in ABAP programs and uses *machine learning* to suggest fixes. Meanwhile, other works focus on scenarios with correct integrity constraints and invalid information bases. Thus, they are concerned with problems such as *database repair* [24] (perform minimal updates to the information base to make it valid) or *consistent query answering* [4] (ensure that answers to queries do not include inconsistent data). Finally, [8] proposes a method that, given an invalid information base, decides whether it is more cost-effective to repair the information base or the ICs. However, this method only supports simple ICs (primary and foreign key constraints) and one type of repair (adding attributes to the key).

Other works. The evolution of a domain model can introduce changes that affect the *syntactic* correctness of ICs. [17] provides a set of tools to refactor ICs after those changes, but simply intends to preserve their syntactic correctness.

3 The method

In this section, we present our approach for fixing OCL invariants that are flagged by the modeler due to showing an undesired behaviour when validating them over sample sets of IBs.



Section 3.1 presents an overview of the approach and introduces a running example. Section 3.2 explains how the invariants that need to be fixed are identified. Then, Section 3.3 describes how they are transformed in order to generate candidate fixes. Finally, Section 3.4 illustrates how the candidate fixes can be pruned and filtered before being presented to the modeler.

3.1 Overview

Our method can operate in two different modes: *weakening*, when the existing integrity constraints are too restrictive; and *strengthening*, when they are too lax. In the following, we will use the term *mutate* to refer to the application of the method, either in weakening or strengthening mode.

In both operation modes, only two **inputs** are required:

1. A domain model of the software system which includes integrity constraints defined as OCL invariants.

2. An IB where the modeler detects that the OCL invariants do not yield the desired valid/invalid outcome.

The **output** of this method will be a list of candidate ICs that should replace some of the existing ICs that are considered defective. The modeler will need to inspect these candidates and select the ones which seem most suitable.

Example 1. Let us consider a simple domain model for task management, where each task may be composed of subtasks. Each task has a duration and may be flagged as “completed”.

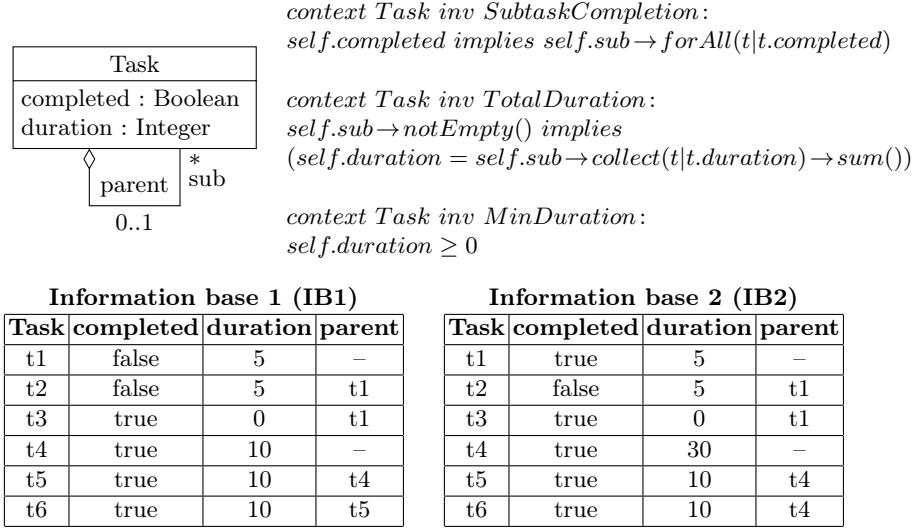


Fig. 1. Running example: domain model (top) and two information bases (bottom).

Figure 1 shows the integrity constraints for this domain model and two potential information bases (IB1 and IB2). While IB1 is valid according to the integrity constraints, IB2 is invalid: task t1 violates invariant SubtaskCompletion (t1 is completed even though its subtask t2 is not) while task t4 violates invariant TotalDuration (task t4 has a duration which is different from the total duration of its subtasks t5 and t6). Assuming IB2 is considered valid by the modeler, it means that the ICs are incorrectly defined because they do not properly represent the requirements of the domain and therefore should be repaired.

When fixing the ICs to accept IB2, it is important to make sure that the fix does not inadvertently forbid valid information bases like IB1. That is, we need to make sure that the fix is less restrictive than the existing invariant. We will illustrate this process called weakening as our running example.

3.2 Selecting the invariants of interest

The method operates on the abstract syntax tree (AST) of the OCL invariants, which is generated by any OCL tool such as EMF⁴ as part of the parsing process.

⁴ Eclipse Modeling Framework, <http://www.eclipse.org/modeling/emf/>

First, we need to identify which invariants need to be mutated. This process will be different for each operation mode:

- In the case of weakening, the ICs are too restrictive, so some OCL invariants will be violated by the valid IB. These will be our invariants of interest.
- When we apply strengthening, ICs are too lax so none of them will be violated by the invalid IB. Selecting ICs can be done in two different ways:
 1. Suggest potential changes for each invariant and let the modeler choose the most suitable change; or
 2. Ask the modeler to select which invariant should be responsible for detecting this violation.

The first strategy reduces the effort required from the modeler before the application of the method, while the second reduces the number of alternatives that will be presented to the modeler during the analysis.

Example 2. In the running example, only invariants SubtaskCompletion and TotalDuration need to be weakened. Thus, invariant MinDuration can be ignored in our analysis.

3.3 Mutating the invariants of interest

Given a list of OCL invariants that have to be mutated, the next step of this method generates a list of candidate fixes for each invariant. In this section we will focus on *how* the fixes are generated, while Section 3.4 will focus on the overall search strategy: which fixes should be computed, in which order and which ones should be shown to the modeler.

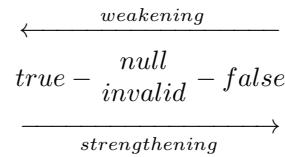
Our mutation will operate on the AST of the OCL constraint. We will consider two types of expressions in our analysis: boolean expressions and collection expressions. For boolean expressions, we will consider two types of mutation operators: **weaken**, computing weaker versions of the original expression; and **strengthen**, computing stronger versions of the original expression. Similarly, for collections there are two types of mutation operators: **hull**, computing a superset of the original collection; and **kernel**, computing a subset of the original collection. The mutation operator to be used will depend on our overall goal.

Formal definitions. The OCL notation uses a four-valued logic which includes “true”, “false” and two special values: *null* and *invalid*. The null value indicates non-existent data, e.g. accessing an attribute with multiplicity 0..1. Meanwhile, the invalid value corresponds to errors in the evaluation of the expression, e.g. a division by zero or invoking an operation with an invalid argument. As a general rule, boolean operators evaluate to invalid if any operand is invalid and to null if any operand is null (and no other operand is invalid). However, boolean operators use a short-circuit semantics as in the C language, e.g. if the first operand of an “and” expression is false, the result is false regardless of the second operand. That is, while “true and null” is null, “false and null” is false due to short-circuit.

Definition 1 (Weaken and strengthen). Given a boolean OCL expression e , a weakening (strengthening) of e , denoted as e^- (e^+), is another OCL boolean expression such that in any IB, the value obtained by evaluating e^- (e^+) is related to the value obtained by evaluating e in the following way:

original (e)	weakening (e^-)	strengthening (e^+)
true	true	{true, null, invalid, false}
null	{true, null, invalid}	{null, invalid, false}
invalid	{true, null, invalid}	{null, invalid, false}
false	{true, null, invalid, false}	false

Intuitively, considering the ordering among the four values (true, null, invalid, false) on the adjacent diagram, the weakened (strengthened) expression can either produce a value in the same position or produce any value to the left (right).



Example 3. In Boolean logic, $A \text{ or } B$ is weaker than $A \text{ and } B$. Our definition of weaken and strengthen allows us to extend this notion to 4-valued logic. For instance, if A is false and B is invalid, then $A \text{ or } B = \text{invalid}$ and $A \text{ and } B = \text{false}$.

Definition 2 (Hull and kernel). Given an OCL expression e of type $\text{Set}(T)$ or $\text{Bag}(T)$, the hull (kernel) of e , denoted as e^\uparrow (e^\downarrow), is another OCL expression of the same type such that in any information base:

- **Hull:** e is included in e^\uparrow , i.e. $e \subseteq e^\uparrow$, and all the new elements conform to type T , i.e. $e^\uparrow \rightarrow \text{forAll}(x|x.\text{oclIsKindOf}(T))$.
- **Kernel:** e^\downarrow is included in e , i.e. $e^\downarrow \subseteq e$.

Mutation process. The process will start at the root of the IC that needs to be mutated, as identified in the previous phase (see Section 3.2). For each node n in the AST, several candidate fixes may be available, and this typically requires recursively generating mutants (weaken, strengthen, hull or kernel) for subexpressions of n . For instance, weakening the expression `not X` will require strengthening `X`, while strengthening a `forAll` quantifier like `Col → forAll(x | Exp)` can be achieved by strengthening `Exp`, by computing the hull of `Col` or both.

Due to space constraints, in this section we will only discuss the implementation of the mutation operators weaken and hull. The mutation operators strengthen and kernel have an analogous implementation. For example, strengthening an “or” operator is similar to weakening an “and” operator.

With respect to weakenings, we need to define the semantics of weakening for the different types of OCL constructs computing a boolean value: logic operators (Table 1), relational operators (Table 2), quantifiers (Table 4) and other operations (Table 3). Intuitively, weakening may modify the operator and it may require to mutate the subexpressions, either by performing a weakening, strengthening, hull or kernel. Note that these Tables are not exhaustive: there is an *infinite number* of potential mutations for a given expression. For instance, given a Boolean expression `Cond` it is always possible to strengthen it by adding a

```

context Task inv SubtaskCompletion:
self.completed implies ((self.sub->isEmpty() or) self.sub->exists(t|t.completed))

context Task inv TotalDuration:
self.sub->notEmpty() implies
(self.duration  $\geq$  self.sub->collect(t|t.duration)->sum())

```

Fig. 2. Candidate fixes for the running example (grayed: changes from the original).

new condition `Cond and newCond`, and to weaken it adding a disjunction. Given the unboundedness of such strategies, we do not consider this type of mutations.

Meanwhile, Table 5 defines the mutation operators for computing the hull of OCL collection expressions. Similarly to how it is done for weakening, computing the hull may require modifying the operator or mutating the subexpressions.

In these tables, there is a partial order among the mutants of an OCL expression, i.e. some may be stronger or weaker than others. For a given expression e , weakenings (strengthenings) define a lattice where the top element is $\top = e$ ($\top = \text{false}$) and the bottom element is $\perp = \text{true}$ ($\perp = e$). This information will be used in the following section to select an order for generating mutants and to prune the list of candidate fixes that will be presented to the modeler.

Example 4. Figure 2 shows the weakenings for the two incorrect invariants in our running example that would be presented to the modeler⁵.

For `TotalDuration`, we replace the equality by greater-or-equal (operator W1a from Table 2). Intuitively, it means that a task takes at least the duration of its subtasks, but it may also take longer.

For `SubtaskCompletion`, we replace “`forAll`” quantifier by “`exists`”. That is, rather than requiring all subtasks to be completed before completing a task, this fix only requires that *at least one* of them is completed. Notice that we also check for tasks with no subtasks, otherwise the fix would not be a correct weakening: it would evaluate to false instead of true in these tasks.

The computation of this weakening proceeds as follows. First, in the top “implies” expression we weaken the rightmost subexpression (pattern W4b, Table 1). This expression is a quantifier “`forAll`”, which can be weakened by replacing it with an existential quantifier (pattern W1d, Table 4).

3.4 Selecting the candidate fixes

Once a candidate fix to an OCL invariant is generated, it can be automatically checked by evaluating it on the IB. The criteria to decide whether the fix is *successful* depends on the operation mode:

⁵ A proof sketch of the correctness of mutation operators and a detailed description of the generation of these candidate fixes can be found in Appendices A and B of http://gres.uoc.edu/pubs/ECMFA18_extended.pdf.

Table 1. Weakenings for OCL boolean operators and equality among booleans.

Id	Expression	Id	Weakening	Partial order
W0	Any expression	W0a	<i>true</i>	$W0 \rightarrow W0a$
W1	$e_1 \text{ and } e_2$	W1a	$e_1^- \text{ and } e_2$	
		W1b	$e_1 \text{ and } e_2^-$	
		W1c	$e_1^- \text{ and } e_2^-$	
		W1d	e_1	
		W1e	e_2	
		W1f	e_1^-	
		W1g	e_2^-	
		W1h	$e_1 \text{ or } e_2$	
		W1i	$e_1^- \text{ or } e_2$	
		W1j	$e_1 \text{ or } e_2^-$	
W2	$e_1 \text{ or } e_2$	W2a	$e_1^- \text{ or } e_2$	
		W2b	$e_1 \text{ or } e_2^-$	
		W2c	$e_1^- \text{ or } e_2^-$	
W3	<i>not e</i>	W3a	<i>not</i> (e^+)	$W3 \rightarrow W3a$
W4	$e_1 \text{ implies } e_2$	W4a	$e_1^+ \text{ implies } e_2$	
		W4b	$e_1 \text{ implies } e_2^-$	
		W4c	$e_1^+ \text{ implies } e_2^-$	
W5	$e_1 \text{ xor } e_2$ $e_1 <> e_2$	W5a	$e_1 \text{ or } e_2$	
		W5b	$e_1^- \text{ or } e_2$	
		W5c	$e_1 \text{ or } e_2^-$	
		W5d	$e_1^- \text{ or } e_2^-$	
		W5e	$(e_1 \text{ xor } e_2)^+ \text{ or } (e_1^- \text{ xor } e_2^-) \text{ or } (e_1^+ \text{ xor } e_2^+)$	
W6	$e_1 = e_2$		Weaken as: $(e_1 \text{ implies } e_2) \text{ and } (e_2 \text{ implies } e_1)$	
W7	$\text{if } e_1 \text{ then } e_2 \text{ else } e_3 \text{ endif}$	W7a	$\text{if } e_1 \text{ then } e_2^- \text{ else } e_3^- \text{ endif}$	$W7 \rightarrow W7a$

([†]) Necessary to control the case where $e_1 \text{ xor } e_2$ is invalid. If neither e_1 nor e_2 can evaluate to invalid, this subexpression can be removed from the weakening.

Table 2. Weakenings for OCL relational operators applied to numeric values.

Id	Expression	Id	Weakening	Partial order
W1	$e_1 = e_2$	W1a	$e_1 \geq e_2$	$\begin{array}{c} W1 \\ W1a \swarrow \quad \searrow \\ W1b \end{array}$
		W1b	$e_1 \leq e_2$	
W2	$e_1 > e_2$ (See K below)	W2a	$e_1 \geq e_2$	$\begin{array}{c} W2 \\ W2a \swarrow \quad \searrow \\ W2b \end{array}$
		W2b	$e_1 + K > e_2$	
		W2c	$e_1 + K \geq e_2$	
W3	$e_1 \geq e_2$	W3a	$e_1 + K \geq e_2$	$W3 \rightarrow W3a$
W4	$e_1 < e_2$	See weakenings for expression W2.		
W4	$e_1 \leq e_2$	See weakenings for expression W3.		

K is: The smallest constant value that satisfies the inequality. This value can be computed during the evaluation of the integrity constraints on the IB.

- **Weakening:** Evaluation can be limited to the objects where the original invariant evaluates to `false`. The fix is successful if the fixed invariant now evaluates to `true` in all of these objects.
- **Strengthening:** The fixed invariant must be evaluated over the entire IB. The fix is successful if it evaluates to `false` in at least one object.

However, not all successful candidate fixes will be equally relevant. Given a weakened (strengthened) condition that is a successful fix for an invariant, any weaker (stronger) condition will also be a successful fix. For instance, if an invariant **A and B** needs to be weakened and **A** is a successful fix, then **A or B** will also be a successful fix. Thus, it is sufficient to report the strongest (weakest) among all potential weakenings (strengthenings). The partial orders defined by mutants for each type of OCL expression can help us detect when one expression is weaker or stronger than another one. However, notice that, given that the lattice is a *partial* order, some fixes are neither stronger nor weaker than other fixes. After filtering weaker (stronger) fixes, the remaining candidate fixes should be presented to the modeler so that she can choose among them.

Furthermore, information about stronger and weaker mutants can guide the search for candidate fixes in order to avoid generating a fix if a stronger one (for weakenings) or a weaker one (for strengthenings) has already been found to be successful. The procedure would work by performing a *breadth-first traversal* of the partial order starting from the top (weakening) or bottom (strengthening). At each node, we generate the proposed fix (or fixes, as they may require mutating subexpressions). If a fix is successful, then we can mark the descendants of this node to avoid visiting them.

Example 5. Candidate weakening “true” (W0a from Table 1) is not depicted in the partial orders for the sake of succinctness: in all of them it should appear at the bottom. That is, “true” can be pruned if any other weakening is successful.

Table 3. Weakenings for OCL operations computing a Boolean value.

Id	Expression	Id	Weakening	Partial order
W1	$e_1 \rightarrow isEmpty()$	W1a	$e_1^\downarrow \rightarrow isEmpty()$	$W1 \rightarrow W1a$
W2	$e_1 \rightarrow notEmpty()$	W2a	$e_1^\uparrow \rightarrow notEmpty()$	$W2 \rightarrow W2a$
W3	$e_1 \rightarrow includes(e_2)$	W3a	$e_1^\uparrow \rightarrow includes(e_2)$	$W3 \rightarrow W3a$
W4	$e_1 \rightarrow excludes(e_2)$	W4a	$e_1^\downarrow \rightarrow excludes(e_2)$	$W4 \rightarrow W4a$
W5	$e_1 \rightarrow includesAll(e_2)$	W5a	$e_1^\uparrow \rightarrow includesAll(e_2)$	$W5$
		W5b	$e_1 \rightarrow includesAll(e_2^\downarrow)$	$W5a \swarrow W5b$
		W5c	$e_1^\uparrow \rightarrow includesAll(e_2^\downarrow)$	$W5c \swarrow W5b$
W6	$e_1 \rightarrow excludesAll(e_2)$	W6a	$e_1^\downarrow \rightarrow excludesAll(e_2)$	$W6$
		W6b	$e_1 \rightarrow excludesAll(e_2^\downarrow)$	$W6a \swarrow W6b$
		W6c	$e_1^\downarrow \rightarrow excludesAll(e_2^\downarrow)$	$W6c \swarrow W6b$
W7	$e_1 \rightarrow isUnique(x p(x))$ (See K below)	W7a	$e_1^\downarrow \rightarrow isUnique(x p(x))$	$W7$
		W7b	$dup(e_1 \rightarrow collect(x p(x))) \leq K$	$W7a \swarrow W7b$
		W7c	$dup(e_1^\downarrow \rightarrow collect(x p(x))) \leq K$	$W7c \swarrow W7b$
W8	$e_1 \rightarrow oclIsKindOf(T_1)$ T_2 is a supertype of T_1	W8a	$e_1 \rightarrow oclIsKindOf(T_2)$	$W8 \rightarrow W8a$

K is the maximum number of repeated elements in the collection. This value can be computed during the evaluation of the integrity constraints on the IB. $dup(col : Bag) : Integer$ is a shorthand for the OCL expression counting the number of duplicates in a collection:

$$(col \rightarrow size()) - (col.asSet() \rightarrow size())$$

Any operation not appearing in this table can only be weakened as “true”: `isOclInvalid`, `isOclUndefined`, `oclsIsNew`, `oclsIsTypeOf`, ...

4 Discussion

We now study the feasibility of applying this method to real-world software systems. Concerns such as its scalability as the size of the domain model and IB grow (Sec. 4.1), usability (Sec. 4.2) and limitations (Sec. 4.3) are discussed.

4.1 Scalability

The number of mutants generated by this method is in the worst case *exponential* with respect to the number of nodes in the AST of the OCL invariant. In fact, a more precise bound can be defined: the number of nodes in the AST with type Boolean, Set or Bag, as these are the only types of nodes that we are mutating.

Even though an exponential growth might appear to be prohibitively large, in practice integrity constraints tend to be simple [7]. Otherwise, the IC may

Table 4. Weakenings for OCL iterators computing a Boolean value.

Id	Expression (e)	Id	Weakening (e^-)	Partial order
W1	$e_1 \rightarrow \text{forAll}(x p(x))$	W1a	$e_1^\downarrow \rightarrow \text{forAll}(x p(x))$	<pre> graph TD W1[W1] --> W1a[W1a] W1[W1] --> W1b[W1b] W1a[W1a] --> W1d[W1d] W1b[W1b] --> W1c[W1c] W1c[W1c] --> W1f[W1f] W1d[W1d] --- W1f[W1f] W1e[W1e] --> W1g[W1g] W1f[W1f] --- W1g[W1g] </pre>
		W1b	$e_1 \rightarrow \text{forAll}(x p(x)^-)$	
		W1c	$e_1^\downarrow \rightarrow \text{forAll}(x p(x)^-)$	
		W1d	$e_1 \rightarrow \text{isEmpty}() \text{ or } e_1 \rightarrow \text{exists}(x p(x))$	
		W1e	$e_1 \rightarrow \text{isEmpty}() \text{ or } e_1 \rightarrow \text{exists}(x p(x)^-)$	
		W1f	$e_1 \rightarrow \text{isEmpty}() \text{ or } e_1^\uparrow \rightarrow \text{exists}(x p(x))$	
		W1g	$e_1 \rightarrow \text{isEmpty}() \text{ or } e_1^\uparrow \rightarrow \text{exists}(x p(x)^-)$	
W2	$e_1 \rightarrow \text{exists}(x p(x))$	W2a	$e_1 \rightarrow \text{exists}(x p(x)^-)$	<pre> graph TD W2[W2] --> W2a[W2a] W2[W2] --> W2b[W2b] W2a[W2a] --> W2c[W2c] W2b[W2b] --- W2c[W2c] </pre>
		W2b	$e_1^\uparrow \rightarrow \text{exists}(x p(x))$	
		W2c	$e_1^\uparrow \rightarrow \text{exists}(x p(x)^-)$	
W3	$e_1 \rightarrow \text{one}(x p(x))$	W3a	$e_1 \rightarrow \text{exists}(x p(x))$	<pre> graph TD W3[W3] --> W3a[W3a] W3[W3] --> W3b[W3b] W3a[W3a] --> W3c[W3c] W3b[W3b] --> W3d[W3d] W3c[W3c] --- W3d[W3d] </pre>
		W3b	$e_1 \rightarrow \text{exists}(x p(x)^-)$	
		W3c	$e_1^\uparrow \rightarrow \text{exists}(x p(x))$	
		W3d	$e_1^\uparrow \rightarrow \text{exists}(x p(x)^-)$	

become hard to understand or inefficient to check. Thus, it seems reasonable to assume that the AST for OCL invariants will have a moderate size. Moreover, the cost is only relative to the size of the invariant to be mutated, not to the size of the schema itself (number of types, attributes, . . .).

Note also that weakening needs to be applied only in the invariants that are violated by the information base, rather than all the invariants. Similarly, typically, we do not need to strengthen all constraints but only those signaled out by the modeler.

4.2 Usability

From a usability perspective, a factor as relevant as execution time is the number of successful candidate fixes that the modeler needs to review. If it is very large, then the method may become impractical: the time required to revise fixes may be longer than the time needed to design and test the fix by hand.

As we are using partial orders to prune successful fixes, we can compute a more precise bound for the maximum number of candidate fixes that may be returned by our method. Considering each expression in isolation, we can

Table 5. Hull of a collection e (e^\uparrow) of type $Set(T)$ or $Bag(T)$.

Id	Expression (e)	Id	Hull (e^\uparrow)	Partial order
H1	Any e (see X below)	H1a	$e \rightarrow including(X)$	$\begin{array}{c} H1 \\ H1a \swarrow \quad \searrow H1b \\ \quad \quad \quad H1c \end{array}$
	(see Y below)	H1b	$e \rightarrow union(Y)$	
	(only for $Set(T)$)	H1c	$T.allInstances()$	
H2	$e_1 \rightarrow select(x p(x))$	H2a	$e_1 \rightarrow select(x p(x)^-)$	$\begin{array}{c} H2 \\ H2a \swarrow \quad \searrow H2b \\ \quad \quad \quad H2c \end{array}$
		H2b	$e_1^\uparrow \rightarrow select(x p(x))$	
		H2c	$e_1^\uparrow \rightarrow select(x p(x)^-)$	
H3	$e_1 \rightarrow reject(x p(x))$	H3a	$e_1 \rightarrow reject(x p(x)^+)$	$\begin{array}{c} H3 \\ H3a \swarrow \quad \searrow H3b \\ \quad \quad \quad H3c \end{array}$
		H3b	$e_1^\uparrow \rightarrow reject(x p(x))$	
		H3c	$e_1^\uparrow \rightarrow reject(x p(x)^+)$	
H4	$e_1 \rightarrow collect(x p(x))$	H4a	$e_1^\uparrow \rightarrow collect(x p(x))$	$H4 \rightarrow H4a$
H5	$e_1 \rightarrow including(e_2)$	H5a	$e_1^\uparrow \rightarrow including(e_2)$	$H5 \rightarrow H5a$
H6	$e_1 \rightarrow excluding(e_2)$	H6a	$e_1^\uparrow \rightarrow excluding(e_2)$	$\begin{array}{c} H6 \\ H6a \swarrow \quad \searrow H6b \\ \quad \quad \quad H6c \end{array}$
		H6b	e_1	
		H6c	e_1^\uparrow	
H7	$e_1 \rightarrow op(e_2)$ op is product, union or intersection	H7a	$e_1^\uparrow \rightarrow op(e_2)$	$\begin{array}{c} H7 \\ H7a \swarrow \quad \searrow H7b \\ \quad \quad \quad H7c \end{array}$
		H7b	$e_1 \rightarrow op(e_2^\uparrow)$	
		H7c	$e_1^\uparrow \rightarrow op(e_2^\uparrow)$	
H9	$e_1 - e_2$	H9a	$e_1^\uparrow - e_2$	$\begin{array}{c} H9 \\ H9a \swarrow \quad \searrow H9b \\ \quad \quad \quad H9c \end{array}$
		H9b	$e_1 - e_2^\downarrow$	
		H9c	$e_1^\uparrow - e_2^\downarrow$	
H10	$e_1 \rightarrow selectByType(T_1)$	H10a	$e_1^\uparrow \rightarrow selectByType(T_1)$	$H10 \rightarrow H10a$
H11	$e1.feature$	H11a	$e1^\uparrow.feature$	$H11 \rightarrow H11a$
H12	$if\ e_1\ then\ e_2$ $else\ e_3\ endif$	H12a	$if\ e_1\ then\ e_2^\uparrow$ $else\ e_3^\uparrow\ endif$	$H12 \rightarrow H12a$

X is: Any variable (e.g. quantifier variables) visible at this point of the OCL expression (including $self$) with a type compatible with T
or

Any navigation with multiplicity 1..1 from any of these variables to a class compatible with T

Y is: Any navigation from any of the visible variables to a class compatible with T and upper bound multiplicity greater than 1

propose at most k mutants: the maximum number of elements in the partial order that can be selected without having one implying another. This number is much lower than the total number of elements in each partial order.

Finally, we can consider heuristics to prioritize potential fixes when they are presented to the modeler. A rule of thumb could be presenting first the fixes with the least amount of changes with respect to the original invariant.

4.3 Limitations

There are infinitely many potential rewritings of an IC. Our method only considers a finite subset of those rewritings and makes several assumptions:

- The fixed integrity constraint should be somehow related to the original invariant, i.e. the solution should not require coming up with a completely different expression out of the blue.
- Our approach can only fix problems where the IC is too lax/too restrictive but not both things at the same time.
- The fix should not involve manipulating ordered collections (Sequence, OrderedSet) nor recursively defined queries. Other than this, we support the rest of features of OCL 2.4.

5 Conclusions

In this paper, we have presented a method for discovering fixes for over(under)-constrained integrity constraints modeled as OCL invariants. The method relies on the mutation of OCL constraints, a technique which is typically employed for testing purposes. Instead of applying mutations randomly in order to introduce faults in the initial set of constraints, we define a procedure to explore mutants systematically in a way that allows selecting the strongest (weakest) among them while still properly allowing (restricting) the information base given as input.

As future work, we plan to extend our method to transition constraints described using operation contracts, which may suffer from the same kind of faults. Furthermore, our proposed mutations can be used in model verification (in combination with SAT solvers to fix inconsistencies among a set of constraints by mutating some of them until the model becomes satisfiable) and to guide mutation testing, i.e. generating mutants whose constraints are guaranteed to be more restrictive or more lax depending on the needs, which can be useful in certain testing scenarios. Finally, we will also consider heuristics to organize potential candidate fixes in order to reduce the amount of work required by the modeler during revisions. We plan to integrate these strategies as extensions to our EMFtoCSP tool [6].

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